

Speed

Speed is measured in daily pace and depends on a plethora of things.

A party on the road can do **40km** per day (8h)

Doing a forced march (12h) gives you **60km** per day, you can't do activities and you make a **DC10 Con save or get exhausted**

Going through terrain gives DisAdv on checks to detect you. It also lowers your speed to **25km**.

Forced march here gives you **35km** speed. The Con Sv is **DC12** here.

Night march gives another **40/25km** of movement and imposes another con save of **DC15**

Revision #2

Created 2025-11-04 12:33:07 UTC by Tinne

Updated 2026-02-21 11:19:57 UTC by Tinne